

Euclidean geometry

V,

follows from postulates

or consequence of assumption that space is described by metric

$$ds^2 = dx^2 + dy^2 + dz^2$$

distance between (x, y, z) + $(x+dx, y+dy, z+dz)$ is ds .

Vectors directed

vector + vector = vector

vector \times scalar = vector

vector \cdot vector = scalar

prototype $d\vec{x} = (dx, dy, dz)$

I'll use $dx^i = (dx, dy, dz) \quad i = 1-3$
 $= (dx^1, dx^2, dx^3)$

dot product

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$$ds^2 = d\vec{x} \cdot d\vec{x}$$

$$= g_{ij} dx^i dx^j$$

$$g_{ij} = \begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix}$$

metric tensor

implied
sum on

i & j

Note position of indices!

Call dx^i, A^i, \dots

covariant vector

Define $dx_i = g_{ij} dx^j$

contravariant vector
or dual vector

$$ds^2 = dx_j dx^j$$

implied sum

ds^2 is invariant under coordinate transformations

$x = x(x', y', z')$ etc

c.g. $x = r \sin \theta \cos \phi$ $y = r \sin \theta \sin \phi$ $z = r \cos \theta$

$$dx = \frac{\partial x}{\partial r} dr + \frac{\partial x}{\partial \theta} d\theta + \frac{\partial x}{\partial \phi} d\phi$$

$$= \sin \theta \cos \phi dr + r \cos \theta \cos \phi d\theta + r \sin \theta \sin \phi d\phi$$

$$ds^2 = dr^2 + r^2 d\theta^2 + r^2 \sin^2 \theta d\phi^2$$

$$g_{ij} = \begin{pmatrix} 1 & & \\ & r^2 & \\ & & r^2 \sin^2 \theta \end{pmatrix}$$

Euclidean space in
spherical-polar coordinates

In general

$$dx^i = \frac{\partial x^i}{\partial x'^j} dx'^j$$

$$A^i = \frac{\partial x^i}{\partial x'^j} A'^j$$

transformation
for any vector
works same way

prototypical dual vector

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$$\nabla_i = \frac{\partial}{\partial x^i} = \left(\frac{\partial}{\partial x}, \frac{\partial}{\partial y}, \frac{\partial}{\partial z} \right)$$

$$\frac{\partial}{\partial x^i} = \frac{\partial x^{j'}}{\partial x^i} \frac{\partial}{\partial x^{j'}}$$

$$A_i = \frac{\partial x^{j'}}{\partial x^i} A_{j'}$$

$$\vec{A} \cdot \vec{B} = A_i B^i = \frac{\partial x^{j'}}{\partial x^i} A_{j'} \frac{\partial x^i}{\partial x^{k'}} B^{k'}$$

$$= \delta_{k'}^{j'} A_{j'} B^{k'} = A_{j'} B^{j'}$$

special coordinate transformations leave

form of metric unchanged - these are rotations
& translations. Focus on rotations

for rotation about z-axis

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$$x = \cos\theta x' - \sin\theta y' \quad y = \sin\theta x' + \cos\theta y'$$

$$\frac{\partial x^j}{\partial x'^i} = \begin{pmatrix} \cos\theta & -\sin\theta & 0 \\ \sin\theta & \cos\theta & 0 \\ 0 & 0 & 1 \end{pmatrix}$$

$$ds^2 = dx^2 + dy^2 + dz^2 = dx'^2 + dy'^2 + dz'^2$$

form of equations vector = vector are
unchanged "covariant" "invariant in form"

$$\vec{F} = m\vec{a} \Rightarrow \vec{F}' = m\vec{a}'$$

NB we can consider more general coordinate
transformations - form of equations changes

We can also have 2 (or more) index tensors

$$A_{ij}, T^i_{kj}, \dots$$

prototype g_{ij} metric tensor

$$g_{ij} = \frac{\partial x^{k'}}{\partial x^i} \frac{\partial x^{l'}}{\partial x^j} g'^{kl}$$

$$\begin{aligned}
 ds^2 = g_{ij} dx^i dx^j &= \underbrace{\frac{\partial x^{k'}}{\partial x^i} \frac{\partial x^{l'}}{\partial x^j} g'^{kl}}_{\delta_m^k} \underbrace{\frac{\partial x^i}{\partial x^{m'}} \frac{\partial x^j}{\partial x^{n'}}}_{\delta_n^l} dx^{m'} dx^{n'} \\
 &= g'_{mn} dx^{m'} dx^{n'} \quad \checkmark
 \end{aligned}$$

Special / General relativity

spacetime described by a metric

In special relativity, interval ds defined by

$$ds^2 = c^2 dt^2 - dx^2 - dy^2 - dz^2$$

$$= (dx^0)^2 - \vec{dx} \cdot \vec{dx}$$

$$= \eta_{\alpha\beta} dx^\alpha dx^\beta$$

$$\eta_{\alpha\beta} = \begin{pmatrix} +1 & & & \\ & -1 & & \\ & & -1 & \\ & & & -1 \end{pmatrix}$$

interval between events t, x, y, z + $t+dt, x+dx, y+dy, z+dz$

If events are timelike separated (c.g. two events along worldline of particle) then

$$ds^2 = c^2 d\tau^2$$

$d\tau$ = proper time between events

time between events as measured in frame in which they occur at same position

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If two events are spacelike separated then

$$ds^2 = -dl^2 \quad dl = \text{proper distance}$$

= distance between events
measured in frame in which
they occur at same time

ds^2 invariant under general coordinate transformations

e.g. transform to cylindrical coordinates

$$ds^2 = c^2 dt^2 - dr^2 - r^2 d\phi^2 - dz^2$$

then transform to rotating frame $\phi = \phi' - \omega t'$
 $t = t'$

$$ds^2 = c^2 dt^2 - dr^2 - r^2 (d\phi - \omega dt)^2 - dz^2$$

I've dropped
primes

special set of transformations leave form of metric unchanged

3 rotations + 3 Lorentz transformations (+ translations)

$$ds^2 = \eta_{\alpha\beta} dx^\alpha dx^\beta$$

dx^α is vector $\eta_{\alpha\beta} dx^\alpha = dx_\beta$ dual vector

$ds^2 = dx_\beta dx^\beta$ dot product of two vectors - a scalar

Coordinate transformations

$$dx^\alpha = \frac{\partial x^\alpha}{\partial x^{\beta'}} dx^{\beta'}$$

e.g. $x^0 = \gamma(x^{0'} + \beta x^{1'}) = \cosh \eta x^{0'} + \sinh \eta x^{1'}$

$x^1 = \gamma(x^{1'} + \beta x^{0'}) = \sinh \eta x^{0'} + \cosh \eta x^{1'}$

$$\frac{\partial x^\alpha}{\partial x^{\beta'}} = \begin{pmatrix} \cosh \eta & \sinh \eta & & \\ \sinh \eta & \cosh \eta & & \\ & & 1 & \\ & & & 1 \end{pmatrix}$$

$$ds^2 = + (dx^{0'})^2 - (dx^{1'})^2 - (dx^{2'})^2 - (dx^{3'})^2$$

form is unchanged under special transformations.

Twin paradox



accelerating twin

$$\Delta\tau = \int dt (1 - \beta^2)^{1/2}$$

$< \Delta\tau_{\text{non-accel.}}$

If we work in rest frame of accelerating twin then we need to transform metric

But this transformation will put metric in different form.

So calculation of

$$d\tau^2 = \frac{ds^2}{c^2} = \frac{1}{c^2} g_{\alpha\beta} dx^\alpha dx^\beta$$

will be more complicated



non accel.
twin

Vectors + dual vectors

$$A^\alpha = (A^0, \vec{A})$$

$$A_\alpha = g_{\alpha\beta} A^\beta = (A^0, -\vec{A})$$

$$\begin{aligned} \underline{A} \cdot \underline{B} &= \eta_{\alpha\beta} A^\alpha B^\beta \\ &= A_\alpha B^\alpha = A^0 B^0 - \vec{A} \cdot \vec{B} \end{aligned}$$

$$\partial_\alpha = \frac{\partial}{\partial x^\alpha} = \left(\frac{\partial}{\partial x^0}, \vec{\nabla} \right) = \left(\frac{1}{c} \frac{\partial}{\partial t}, \vec{\nabla} \right)$$

$$\partial^\alpha = \frac{\partial}{\partial x_\alpha} = \left(\frac{\partial}{\partial x^0}, -\vec{\nabla} \right) = \left(\frac{1}{c} \frac{\partial}{\partial t}, -\vec{\nabla} \right)$$

$$\partial^\alpha A_\alpha = \frac{\partial A^0}{\partial x^0} + \vec{\nabla} \cdot \vec{A} = \partial_\alpha A^\alpha \quad \text{scalar!}$$

Recall $\frac{\partial \rho}{\partial t} + \vec{\nabla} \cdot \vec{J} = 0$ continuity equation

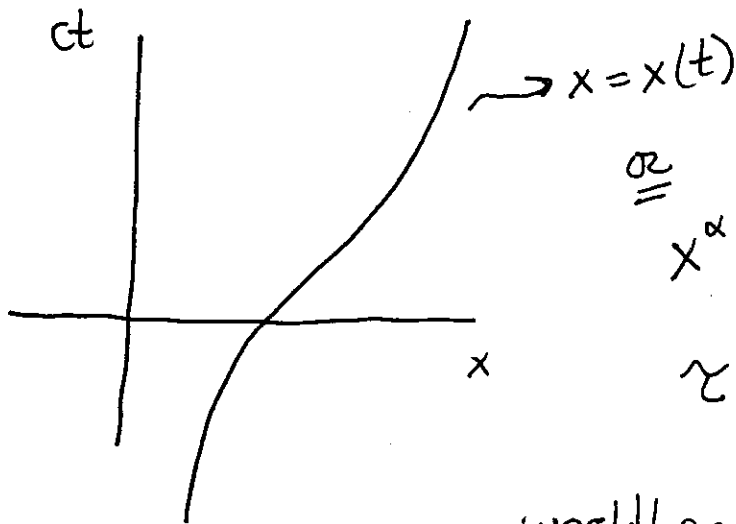
Define 4-vector $J^\alpha = (c\rho, \vec{J})$

$$\partial_\alpha J^\alpha = \frac{1}{c} \frac{\partial}{\partial t} c\rho + \vec{\nabla} \cdot \vec{J} = 0 \quad \checkmark$$

Also, let $A^\alpha = \partial^\alpha f$ $\partial_\alpha A^\alpha = \partial_\alpha \partial^\alpha f = \left(\frac{1}{c^2} \frac{\partial^2}{\partial t^2} - \nabla^2 \right) f$ wave operator
D'Alembertian
 $\square f$

4-velocity

Let dx^α be element along worldline of particle



τ is proper time for particle

worldline $t = t(\tau)$

$\vec{x} = \vec{x}(\tau)$

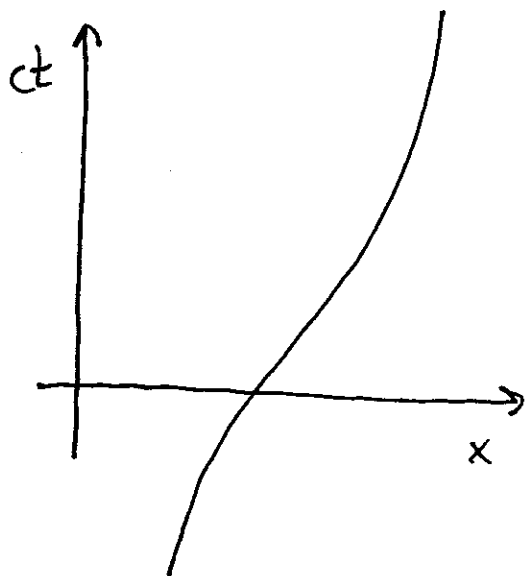
Now $d\tau^2 = \frac{ds^2}{c^2} = dt^2 - d\vec{x} \cdot d\vec{x} / c^2$

or $1 = \left(\frac{dt}{d\tau} \right)^2 - \frac{1}{c^2} \left(\frac{d\vec{x}}{d\tau} \right)^2$

Define 4-vector $J^\alpha = (c\rho, \vec{J})$

$$\partial_\alpha J^\alpha = \frac{1}{c} \frac{\partial}{\partial t} c\rho + \vec{\nabla} \cdot \vec{J} = 0$$

4-velocity



worldline

$$\vec{x} = \vec{x}(t)$$

parameterize by proper time $x^\alpha = x^\alpha(\tau)$

i.e. $t = t(\tau) \quad \vec{x} = \vec{x}(\tau)$

$$u^\alpha = \frac{dx^\alpha}{d\tau} = \left(\frac{dx^0}{d\tau}, \frac{d\vec{x}}{d\tau} \right)$$

Recall $\frac{dt}{d\tau} = \gamma \quad x^0 = ct \quad \text{so}$

$$u^\alpha = (\gamma c, \gamma \vec{v})$$

$$d\tau^2 = \frac{1}{c^2} ds^2 = \frac{1}{c^2} g_{\alpha\beta} dx^\alpha dx^\beta$$

$$\text{or } 1 = \frac{1}{c^2} g_{\alpha\beta} \frac{dx^\alpha}{d\tau} \frac{dx^\beta}{d\tau} = \frac{1}{c^2} u^\alpha u_\alpha$$

so components of u^α are not all independent

0th component: γc

Consider 4-momentum $p^\alpha = m u^\alpha$

$$p^0 = \gamma m c$$

in non-relativistic limit

$$p^0 \approx m c \left(1 + \frac{v^2}{2c^2} \right)$$

$$= \frac{1}{c} \left\{ m c^2 + \frac{1}{2} m v^2 \right\}$$

$$= \frac{1}{c} \left\{ \text{rest mass energy} + \text{kinetic} \right\}$$