

Jackson Chapter 12 Motion in \vec{E} & \vec{B} fields

Case 1: motion in uniform, static \vec{B} field ($\vec{E} = 0$)

$$\frac{d\vec{p}}{dt} = q(\vec{E} + \vec{v} \times \vec{B}) ; \quad \frac{d \text{Energy}}{dt} = q(\vec{v} \cdot \vec{E}) = 0$$

Energy constant, γ constant

$$\vec{p} = \gamma m \vec{v}$$

$$\frac{d\vec{v}}{dt} = \vec{v} \times \frac{q}{\gamma m} \vec{B}$$

$$= \vec{v} \times \vec{\omega}_B \quad \text{where} \quad \vec{\omega}_B = \frac{q \vec{B}}{\gamma m}$$

gyration or precession frequency

Circular motion perpendicular to \vec{B}

for unit vector $\hat{e}_3 \parallel$ to \vec{B}

$$\vec{v}(t) = v_{\parallel} \hat{e}_3 + \omega_B a (\hat{e}_1 - i \hat{e}_2) e^{-i\omega_B t}$$

$$\vec{v}(t) = \text{Re} \{ \text{above expression} \}$$

RH system $\hat{e}_1 \times \hat{e}_2 = \hat{e}_3$

another integration

$$\vec{x}(t) = \vec{x}_0 + v_{\parallel} t \hat{e}_3 + ia (\hat{e}_1 - i \hat{e}_2) e^{-i\omega_B t}$$

$$\omega_B = \frac{qB}{\gamma m}$$

cyclotron frequency

a = Larmor radius
 a = gyration radius

$$a = \frac{v_{\perp}}{\omega_B} = \frac{\gamma m v_{\perp}}{qB} = \frac{p_{\perp}}{qB}$$

in units $p_{\perp} [\text{MeV}/c] = 3.00 \times 10^{-4} \text{ Ba} [\text{gauss-cm}]$

for $q =$ electron charge $p_{\perp} (\text{MeV}/c) = \frac{3.00 \times 10^2}{10^4 \cdot 10^2} \text{ Ba} (\text{Tesla-m})$

examples in galaxy $B \approx 3 \times 10^{-6}$ gauss

cosmic rays $p_{\perp} = 10^4 - 10^{15} \frac{\text{MeV}}{c}$

$$a = 10^{13} - 10^{24} \text{ cm} \approx 10^{-5} \text{ pc} \sim 1 \text{ MPC}$$

$$B = 1 \text{ T} = 10^4 \text{ gauss}$$

1 T magnet
1 m radius

$$p_{\perp} = 300 \text{ MeV}/c$$

Case 2: motion in \vec{E} and \vec{B} (not parallel, not necessarily \perp)

sub-case $\vec{E} \perp \vec{B}$ and $|\vec{E}| < |\vec{B}|$

S' moving with \vec{u} w.r.t. S frame

choose \vec{u} reference frame moving \perp to \vec{E} and \vec{B} (themselves \perp)

$$\vec{u} = \frac{\vec{E} \times \vec{B}}{B^2}$$

free normalization of how fast is reference frame

$$\vec{E}' = \gamma \left(\vec{E} + \left(\frac{\vec{u}}{c} \right) \times Bc \right) - \frac{\gamma^2}{\gamma+1} \frac{\vec{u}}{c} \left(\frac{\vec{u}}{c} \cdot \vec{E} \right) \quad \text{chose } \perp \vec{u}$$

$$\vec{B}' = \gamma \left(\vec{B} - \left(\frac{\vec{u}}{c} \right) \times \frac{\vec{E}}{c} \right) - \frac{\gamma^2}{\gamma+1} \frac{\vec{u}}{c} \left(\frac{\vec{u}}{c} \cdot \vec{B} \right)$$

$= 0$ \therefore in S' we deliberately chose to have $\vec{E}' = 0$

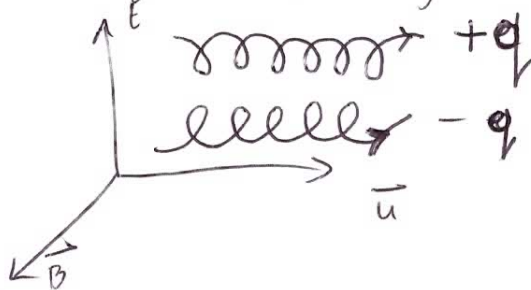
$$\vec{B}'_{\perp} = \gamma \left(\vec{B} - \frac{E^2 \vec{B}}{B^2 c^2} \right) = \gamma \left(1 - \frac{E^2}{B^2 c^2} \right) \vec{B}$$

$$\gamma = \frac{1}{(1 - \beta^2)^{1/2}} = \frac{1}{\left(1 - \frac{E^2}{c^2 B^2} \right)^{1/2}}$$

$$\therefore \vec{B}'_{\perp} = \frac{1}{\gamma} \vec{B} = \left(1 - \frac{E^2}{B^2 c^2} \right)^{1/2} \vec{B} = \left(\frac{B^2 - E^2/c^2}{B^2} \right)^{1/2} \vec{B}$$

in S' only field acting is static B' which points in same direction as \vec{B} by is weaker by $\frac{1}{\gamma}$

in S' motion is spiraling around ~~axis of force~~ \vec{B}



$\vec{E} \times \vec{B}$ drift

what if $|\vec{E}/c| > |\vec{B}|$?

$$\vec{u} = \frac{\vec{E} \times \vec{B}}{B^2} \Rightarrow u = \frac{E}{B} \quad \text{works only for } E/c < B$$

if $E/c \geq B$ would imply $u \geq c$

So transform to S'' in which $\vec{B} = 0$

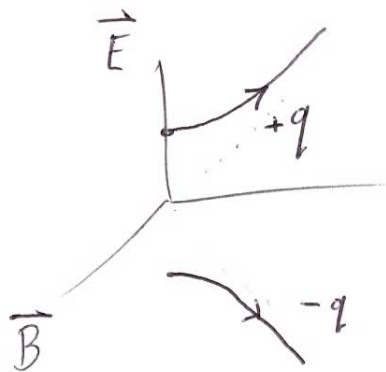
$$\vec{u} = \frac{\vec{E} \times \vec{B}}{E^2} c^2$$

$$\vec{E}'' = \vec{E}'_{\perp} = \gamma \left(\vec{E} + \frac{\vec{E} \times \vec{B} c^2 \times \vec{B}}{E^2} \right)$$

$$= \gamma \left(\vec{E} - \frac{B^2 c^2 \vec{E}}{E^2} \right)$$

$$\vec{E}'' = \gamma \left(1 - \frac{B^2}{(E/c)^2} \right) \vec{E} = \frac{1}{\gamma} \vec{E}$$

in this reference frame, charge sees pure \vec{E} field, accelerates



in this example

consider

$$v_{\parallel} = u \Rightarrow v_{\parallel}'' = 0$$

$$v_{\perp} = \frac{v_{\perp}''}{\gamma}$$

remember

$$F_{\mu\nu} F^{\mu\nu} = 2(B^2 - E^2/c^2)$$

becomes < 0

if $|\vec{E}/c| > |\vec{B}|$

\therefore can't find frame where only \vec{B} field; but can find one with only \vec{E} field!

no \vec{E}''_{\parallel}
no \vec{B}''