

WHAT CAN DIGITAL TOOLS DO FOR ART HISTORY?

PUBLIC LECTURE

THE VISUALIZING VENICE ENTERPRISE:

An Adventure in Mapping and Modeling an Historic City

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Visualizing Venice was created in 2010 as a collaborative and international experiment in training graduate students with digital visualization technologies for mapping and modeling change and process in buildings and cities. The three universities (Duke, Padua, and the IUAV University of Venice) have created annual workshops, exhibitions, and multiple outreach initiatives that explain the history of the city and its buildings to the general public.



MACDONALD STEWART LECTURE
6:00-7:30PM
AGNES ETHERINGTON
ART CENTRE

WEBSITE LAUNCH

RENAISSANCE POLYCHROME SCULPTURE IN TUSCANY

Renaissance Polychrome Sculpture in Tuscany is an open-access collection of high resolution images of and information about over 350 objects, with an interactive digital map, created by Prof. Una D'Elia, Dr. Heather Merla, Rachel Boyd, and Claire Litt, in collaboration with Queen's University library staff.

Undergraduate Queen's students used this resource to create a virtual exhibition with digital visual reconstructions: Reconstructing the Social Lives of Italian Renaissance Sculptures.

qspace.library.queensu.ca/handle/1974/14832
reconstructingrenaissance.home.blog/

3:00-5:00PM
Brief Remarks at 3:30PM
ONTARIO HALL RM 320

