

## FILM & MEDIA

# CERTIFICATE IN ANIMATION THEORY AND PRACTICE

### ANIM-C-ANM

#### Film and Media - Animation Certificate

**Subject:** Administered by the Department of Film and Media and the Faculty of Arts and Science

**Plan:** Consists of 15.00 units as described below

**Program:** The Plan will lead to a Certificate in Animation Theory and Practice.

**Acceptance Criteria:** FILM 110 (B+ or higher)

The Certificate in Animation Theory and Practice offers students an opportunity to study animation in a uniquely interdisciplinary context that embraces hybrid, experimental approaches to the art form and encourages innovative reading and analysis of animated media. Students can take a wide variety of courses in animation history and theory including: Introduction to Animation; Animation Festival Programming; Animated Feature Films from Disney to Ghibli; Animation Production; Advanced Animation Production; Video Games and Culture; Animation Theory and Criticism; Computational Cinema; Virtual and Augmented Reality App Development; Post-Production; Special Effects and 3D Animation. These courses will teach students skills that can be incorporated into animated films, video games, installations and/or new media projects, and that they can carry into careers in film curation, criticism, academia, or in the animation industry.

#### 1. CORE (3.0 units)

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A. 3.0 units in ANIM 200/3.0

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#### 2. OPTIONS (12.0 units)

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A. 12.0 units from ANIM\_Options (ANIM 201/3.00; ANIM 400/3.00; FILM 200/3.00; FILM 222/3.00; FILM 316/3.00; FILM 356/3.00; FILM 368/3.00; FILM 375/3.00; FILM 377/3.00; FILM 378/3.00; FILM 379/3.00; FILM 394/3.00; FILM 401/3.00)

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# ANIMATION

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### Undergraduate Program Overview



#### Notes:

1. No more than 6.00 units of core and option courses may be counted toward the requirements of both the Certificate and another Arts and Science Program.
2. No more than 3.00 units of core and option courses may be transfer credits from outside Queen's University.

FILM &  
MEDIA

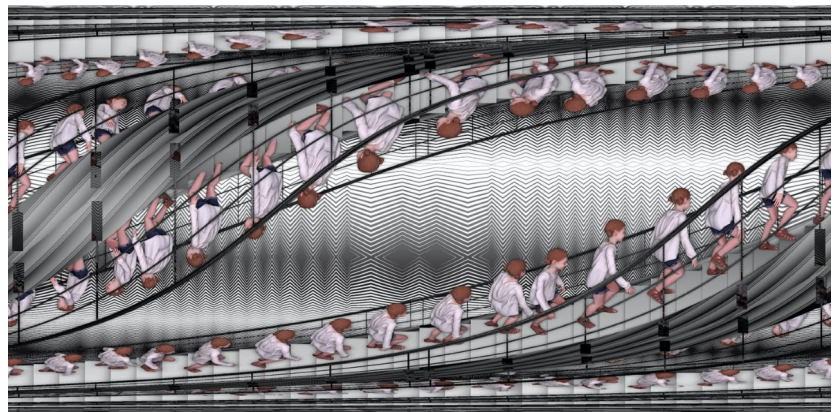


Hedge-Rider (Emily Pelstring, Canada, 2023)



Ghost Dogs (Glenn Gear, Canada, 2022) with the artist

SCREEN CULTURES &  
SCCS  
CURATORIAL STUDIES



Incline Decline (Jenn E. Norton, Canada, 2019), 360° animation

Department of Film & Media, Queen's University  
Isabel Bader Centre for the Performing Arts, 390 King St. West, Rm 306, Kingston, ON K7L 2X4  
613-533-2178 - [undergraduatefilm@queensu.ca](mailto:undergraduatefilm@queensu.ca) - [www.queensu.ca/filmandmedia](http://www.queensu.ca/filmandmedia)