

Department of Film and Media

# TOWN HALL MEETING

MARCH 5-6, 2026



## Agenda

1. Changes to FILM 460 (capstone)
2. New application process for capstone courses
3. Animation Minor + Experiential Learning Opportunity
4. Changes to Practicum
5. Question Period

# FILM AND MEDIA SPECIALIZATION

## BAH in FILM AND MEDIA SPECIALIZATION

### **E. Complete the following:**

FILM 460 Major Project 6.00

# FILM AND MEDIA MAJOR

## BAH in FILM AND MEDIA MAJOR

### **D. Complete 6.00 units from the following:**

ANIM at the 400-level or above

FILM 460 Major Project 6.00

FILM at the 400-level or above (excluding FILM 450, FILM 457, FILM 458, FILM 459)

# Changes to the Capstone

~~FILM 460/6.0 Major Project [No longer on offer]~~

FILM 461/3.0 Undergraduate Research Thesis (Fall)

FILM 462/3.0 Undergraduate Production Thesis (Winter)

## FILM 461/3.0 Undergraduate Research Thesis

### Course Description:

Students will receive training in advanced research techniques, academic writing, and knowledge mobilization in order to complete a long-form research project on a topic of their choosing.

Possible outputs include an academic essay, video essay, podcast series, curated screening series or exhibition series with accompanying materials, or a portfolio of criticism.

### Pre-Reqs:

1. Level 4 or above and registration in a FILM **Specialization** or **Major**
2. Permission of the Department

## FILM 461/3.0 Undergraduate **Research** Thesis

### **COURSE BENEFITS:**

- Self-directed, independent research on topic of student's choosing
- Excellent preparation for Graduate Studies!
- Small classroom environment with faculty mentorship
- Build writing or research portfolio (developing transferable skills outside the academy)
- Gain confidence in communicating ideas to a public (and possible opportunities to do so)

## FILM 461/3.0 Undergraduate Research Thesis

### Learning Hours:

108 (36 Lecture, 72 Private study)

### Assessment Examples :

- In-person training at Stauffer library
- Annotated Research Bibliography
- In-class presentations of work in progress
- Final Project

### Application to Curriculum:

FILM 461 Undergraduate Research Thesis, like its creative counterpart FILM 462, updates and replaces FILM 460, a full-year capstone course.

## FILM 462/3.0 Undergraduate Production Thesis

### Course Description:

Students will execute an artistic production that relies upon and showcases the skills they have developed throughout their undergraduate training.

Possible outputs include a narrative, documentary, or experimental film or an animation project, a media installation, or a video game.

### Pre-Reqs:

1. Level 4 or above and registration in a FILM **Specialization** or **Major**
2. Permission of the Department

## FILM 462/3.0 Undergraduate **Production** Thesis

### **COURSE BENEFITS:**

- Practice project management and working collaboratively with peers
- Small classroom environment with faculty mentorship
- Gain further experience using professional equipment
- Construct portfolio-ready material that can be presented outside of the classroom (with possible opportunities to do so)

## DFM End of Year Showcase!

**April 6-9, 2026**

- Exhibiting a range of student work across the years, including narrative shorts, animations, documentaries, installations, performances, and academic presentations
- Still time to apply! Links have been circulated to submit extracurricular and academic works. **Due March 16.**

## FILM 462/3.0 Undergraduate **Production** Thesis

### **Learning Hours:**

108 (36 Lecture, 72 Private study)

### **Assessment Examples:**

- Project Schedule
- Peer feedback
- In-class Presentations of Work in Progress
- Final Project

### **Application to Curriculum:**

FILM 462 has been proposed to better mentor students in their artistic pursuits and to offer an opportunity to students to complete a lengthier artistic product suitable for professional submission.

## Application Process for FILM 461 and FILM 462

**Due by May 8, 2026!**

- FILM 461 & FILM 462 require application forms (ensuring students are ready to take on a fast-paced, half-term capstone course)
- Fillable forms will be circulated soon – please keep an eye on your email!
- A proposal workshop will be scheduled for April to help students with the applications (option for online and in-person)
- Acceptance decisions to be announced by the end of May 2026

## Application Process for FILM 461 and FILM 462

### Proposal requirements:

1. Project Proposal (250 words)
2. Project Timeline (steps to completion)
3. Previous Training (specify 2-3 courses relevant to project)
4. Annotated Bibliography (2-3 key sources or references, 50-100 words each)
5. Course preference (if applying to both, which is your top choice)

## Application Process for FILM 461 and FILM 462

### Assessment Criteria:

1. Background preparation (training in previous courses, experience with field of study/research and/or necessary technology)
2. Strength of idea (concept)
3. Project Feasibility (scope and scale)\*

\*In exceptional cases, students can be approved to complete a full-year production capstone under the course code FILM 500/6.0

## BAH in FILM AND MEDIA SPECIALIZATION

### E. Complete the following:

FILM 460 Major Project 6.00

#### **But wait?! Don't I need FILM 460 to graduate?**

Students in the Specialization, aiming to graduate in Spring 2027, will be reserved a spot in one of the capstone courses (please apply to both).

If suitable, students can take both 461 and 462 OR they can complement their capstone with another professionalization course.

## FILM 406/3.0 Writing for Funding and Applications

### **Course Description:**

This course orientates students to application and grant writing, common practices for artists, creators, and scholars. This class will walk students through completing next-step career applications (graduate school, residencies, exhibition) and key funding grants (academic and artistic) to better equip students with necessary professional writing skills.

## FILM 450/3.0 The Business of Media

### Course Description:

A 12-week course that serves as a general primer on the current business of media in Canada as it pertains to narrative storytelling. Students explore business considerations throughout the production cycle, from development to production to distribution and marketing, as well as examine various different career paths in media.

NOTE Field Trip (Toronto, Ontario): estimated cost \$90.

# ANIMATION MINOR

Animation Theory and Practice Minor ANIM-Y		
Code	Title	Units
<b>1. Core</b>		<b>15.00</b>
<b>A. Complete 3.00 units in the following:</b>		<b>3.00</b>
ANIM 200	Introduction to Animation (no prerequisites)	3.00
<b>B. Complete 6.00 units from the following:</b>		<b>6.00</b>
ANIM 201	Animation Curation (ANIM 123 or ANIM 200)	3.00
FILM 200	Intro to Video Games Studies	3.00
ANIM 220	Animation Industries from Disney to Ghibli (Level 2)	3.00
FILM 316	Advanced Video Games History and Theory (FILM 200)	3.00
FILM 420	Special Topic in Advanced Approaches to Media Studies	3.00
ANIM 368	Animation Theory and Criticism (ANIM 123 or ANIM 200)	3.00
ANIM 400	Special Topics in Animation (ANIM 123 or ANIM 200)	3.00

<b>C. Complete 9.00 units from the following:</b>		<b>9.00</b>
ANIM 300	Stop-Motion Animation (ANIM 123 or ANIM 200 or FILM 250)	
ANIM 301	Digital Painting and Drawing	3.00
ANIM 356	2D Animation (ANIM 123 or ANIM 200 or FILM 250)	3.00
ANIM 377	3D Animation (ANIM 123 or ANIM 200 or FILM 250)	3.00
FILM 378	Computational Cinema	3.00
FILM 379	Virtual and Augmented Reality App Development (ANIM 377)	3.00
FILM 394	Post-Production	3.00
FILM 401	Special Effects	3.00
ANIM 469	Advanced Animation Production (ANIM 300, or ANIM 356, or ANIM 377)	3.00
<b>2. Option</b>		<b>6.00</b>
<b>A. Complete 3.00 units from the following:</b>		<b>3.00</b>
ANIM at the 300-level or above		
FILM at the 300-level or above		
<b>B. Complete 3.00 units from the following:</b>		<b>3.00</b>
ANIM at the 200-level or above		
FILM at the 200-level and above		
		<b>24.00</b>

## ANIM 201/3.0 Animation Curation

This project-based course takes students on a 4-night field trip to North America's largest animation festival, the Ottawa International Animation Festival, as a case study from September 23-27.

Following the trip, the students will conceptualize, develop, curate, and execute their own small student-run animation festival. Students can draw on contacts made at the festival and inspiration gained from watching a number of shorts programs.

Learning hours will largely be completed over the 5-day festival, and subsequent class meetings will be geared toward organizing the curatorial project.

## Why Go to the Ottawa International Animation Festival?

- **North America's largest animation festival** and one of the most prestigious worldwide. Oscar-qualifying and celebrating its 50th anniversary next year.
- **30,000+ attendees annually**, many directly involved in the films being screened.
- **Strong international presence**: filmmakers attend from across Europe and Asia as well as North America.
- **Meet animation students from other schools**, many of whom organize group trips.
- **Student competition programs showcase outstanding work** from around the world and provide a benchmark for your own practice.
- **Professional networking opportunities** through industry talks, panels, mixers, and pitch events via the Television Animation Conference.
- **See the current state of independent animation**—new techniques, ideas, and trends in the field.
- **Wide range of work**: commercials, music videos, TV animation, narrative shorts, and experimental films—often mixed together in the same screening programs.

## ANIM 201/3.0 Animation Curation



### What will do at the festival?

- Attend curated screening programs
- Attend artist talks and panels connected to the Television Animation Conference
- Network with professional animators, businesspeople and animation students
- Discover new styles and ideas
- Experience the city of Ottawa
- Have fun with your classmates!

## ANIM 201/3.0 Animation Curation

### COST BREAKDOWN PER STUDENT:

Student Festival Pass: ≈ \$200–\$220 CAD or early bird (July-August) ≈ \$180–\$200 CAD

Accommodation: Ottawa Jail Hostel dorm bed in shared dorm (includes linens, towels, lockers, Wi-Fi, and breakfast) ≈ \$160-220

Bus transportation: Megabus roundtrip Kingston-Ottawa ≈ \$40-50

TOTAL: \$380-470 (Course fee listed as \$450)



Student-centred Info about the Festival

# Changes to the Practicum Course(s)

~~FILM 457/3.0 Film and Media Practicum 1 [No longer on offer]~~

~~FILM 458/3.0 Film and Media Practicum 2 [No longer on offer]~~

FILM 359/6.0 Film and Media Practicum

## How will we transition from FILM 457/458 to FILM 359?

### Next year, 2026-2027: 30 spots

- 20 for 4th year (equivalent to previous years)
- 10 for 3rd year – new

### Following year, 2027-2028: 30 spots

- 10 for 4th year (combined with the 10 from the year before = 20 seats)
- 20 for 3rd year (standard seat count)

QUESTIONS?